FLUTTER APP DEVELOPMENT

Flutter apps, one codebase for iOS and Android

We build cross-platform mobile apps in Flutter, and native ones in Swift and Kotlin when the project needs it. The stack follows the project.

PREPARED BY

Owlab
Tallinn, Estonia

STACK

Flutter · Dart · Python · Django

FIRST STEP

A short call

CONTACT

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01 Flutter or native – we pick the stack for your app, not the other way round

- **Flutter.** One codebase for iOS and Android, so a change ships to both. A good fit when both stores matter from day one. One codebase iOS and Android Dart
- **Native.** Swift for iOS, Kotlin for Android. A better fit when the app leans on the device, like NFC, background work or the camera, or needs each platform's own look. Swift Kotlin Device features

02 What we do – the app and everything behind it

- **New Flutter apps.** From the first version to the stores: the design, the app and the back end behind it.
- **Back end and integrations.** Python, Django or Node.js behind the app, connected to the systems you already use.
- **AI inside the app.** AI features and agents, built by the same team that builds our voice and text agents.
- **Design for both platforms.** We design the app before we build it, so it feels right on iOS and on Android.

03 Case studies – mobile apps we built

- **Tip Doc Care.** An assistant app for examining patients who speak foreign languages. owlab.group/case-studies/tip-doc-care
- **Spark Keys.** Apps, a secure back end and an admin for smart door locks. owlab.group/case-studies/spark-keys
- **Carbon Diem.** An iOS and Android app that collects data about the user's daily movements. owlab.group/case-studies/carbon-diem

These three apps are native, in Swift and Kotlin or Java. For every project we choose between Flutter and native on the first call.

04 Common questions – we hear.

- **Flutter or native: which should we choose?** Flutter when you need iOS and Android from one codebase. Native Swift and Kotlin when the app leans on the device or needs each platform's own look. We help you choose on the first call.
- **Can you take over an existing Flutter app?** Yes. We start by reviewing the code and the build, then agree the first fixed-price piece.
- **Do you build the back end too?** Yes. Python, Django or Node.js behind the app. One team owns the whole system: the app, the back end and the integrations between them.
- **Can we start small?** Yes. The first step is a small, fixed-price piece: a pilot, a first stage or one module. It starts at $1,000. You pay half at the start and half after we check it on your data.
- **Who owns the code?** You own the code and IP when the project is completed.

05 Next step – tell us about the app you want to build

Tell us what you need, and Vitaliy replies himself.

WRITE TO

vitaliy@owlab.group
FOUNDER AND CEO

OR BOOK A CALL

owlab.group/services/flutter-app-development
ASSISTANT OR A SHORT FORM